



INVESTech 2026

Hackathon, Pitching Day and Final Competition Agenda

Venue: Frederick University, 3rd Floor, Limassol Campus/Building, [Mariou Agathaggelou 18, Limassol 3080](#)

<p>1. 3-Day Hackathon Mon 15 – Wed 17 June 2026 10:00 AM – 4:00 PM</p>	<p>2. Pitching Day Friday, 19 June 2026 10:00 AM – 1:00 PM</p>	<p>3. Final Competition Wednesday, 23 September 2026 10:00 AM – 4:00 PM</p>
---	---	--

Continuous Activity (All 5 Days)

Company Networking Booths | 10:00 AM – 4:00 PM, Daily | *3rd Floor – Outside Library*

Company representatives will be stationed at their booths (8 companies per day). Students are encouraged to visit during breaks, lunch, or when seeking recruitment information and to network or receive specific technical advice or mentorship.

HACKATHON

Day 1: Monday, 15 June 2026 – Version Control & Feature Extension

Objective: *Secure the codebase, establish collaboration, and build upon initial features.*

<p>10:00 – 10:10</p>	<p>Kickoff & Daily Briefing (Amphitheatre 306)</p> <ul style="list-style-type: none"> Welcome, review of the event goals, and the agenda for the event.
-----------------------------	---



	<ul style="list-style-type: none"> • Presenter: Dr. Achilleas Achilleos, Assistant Professor, Frederick University
--	--

10:10 – 11:00	<p>Seminar: GitHub Repository & Version Control (Amphitheatre 305)</p> <ul style="list-style-type: none"> • Students learn how to use GitHub, including best practices for version control and collaborative workflows. • Presenter: [Person X], [Role X], [Company X]
----------------------	--

11:00 – 13:00	<p>Sprint 1: GitHub Hosting & Collaboration</p> <ul style="list-style-type: none"> • Teams create, structure, and successfully publish their existing local codebase to a shared GitHub repository. • Students use GitHub to host their code and set up their collaborative workflow for the rest of the hackathon.
----------------------	--

13:00 – 14:00	Lunch Break & Booth Networking
----------------------	---

14:00 – 16:00	<p>Sprint 2: Feature Extension & Improvement</p> <ul style="list-style-type: none"> • Teams focus heavily on extending and improving the core features of their application based on their initial development progress.
----------------------	--

HACKATHON

Day 2: Tuesday, 16 June 2026 – API Exploration & Integration

Objective: *Discover, evaluate, and connect external services to the application.*

10:00 – 11:30	Company API Presentations (Amphitheatre 305)
----------------------	---



	<ul style="list-style-type: none"> • Three participating companies introduce their APIs to the students (30 minutes per company).
--	---

11:30 – 11:40	Morning Stand-up – Daily check-in meeting used by tech teams
----------------------	---

11:40 – 13:00	Sprint 3 (Part A): API Evaluation & Discovery <ul style="list-style-type: none"> • Students evaluate the technical documentation of the presented APIs and decide if they fit within their application. • Alternatively, teams may research and discover an open-source API that aligns with their project's needs.
----------------------	--

13:00 – 14:00	 Lunch Break & Booth Networking
----------------------	---

14:00 – 16:00	Sprint 3 (Part B): API Integration <ul style="list-style-type: none"> • Heavy Coding Session: Teams actively integrate their chosen API (company-provided or open-source) into their app, establishing data flows and handling authentication.
----------------------	---


HACKATHON

Day 3: Wednesday, 17 June 2026 – Startups, UI/UX & Core Logic Finalization

Objective: Gain entrepreneurial insights, finalize the UI/UX, and prepare for code freeze.

10:00 – 10:50	Seminar: Startups & Entrepreneurship (Amphitheatre 305) <ul style="list-style-type: none"> • A deep dive into entrepreneurship, startup culture, and how to pitch a product. • Presenter: [Person Y], [Role Y], [Company Y]
----------------------	---



10:50 – 11:00	Morning Stand-up – Daily check-in meeting used by tech teams
11:00 – 13:00	Sprint 4 (Part A): UI/UX & Core Logic Extension <ul style="list-style-type: none">• Teams spend the remainder of the morning extending and improving their applications UI/UX.• Students focus on expanding the core backend logic to ensure it fully supports the improved interface and functionality.
13:00 – 14:00	 Lunch Break & Booth Networking
14:00 – 15:30	Sprint 4 (Part B): UI/UX & Core Logic Finalization <ul style="list-style-type: none">• Teams finalize the user interface, specifically ensuring accessibility standards are met for their target audiences.• Finalizing the core logic and debugging to ensure a smooth, bug-free user journey.
15:30 – 16:00	Code Freeze & Closing Remarks <ul style="list-style-type: none">• All development stops.• Final instructions and logistical details are provided for Friday's Pitching Day.

INVESTTECH 2026

Prototype Pitching Day Agenda–

Date: Friday, 19 June 2026

Format: 5-Minute Pitch + 3-Minute Q&A per team (Strict Timing)


Focus: Prototype demonstration, business case, and securing evaluator feedback for the summer MVP sprint.



09:30 – 10:00	Arrival & Registration <ul style="list-style-type: none">• Teams arrive, register, and load their presentation decks onto the main system. All participants must be seated by 09:55.
10:00 – 10:15	Welcome & Rules of Engagement <ul style="list-style-type: none">• Opening remarks from Dr. Achilleas Achilleos.• Explanation of the strict 8-minute timer and how the evaluators will score the <i>prototypes</i> to establish the baseline for the September Finals.
10:15 – 11:20	Pitch Block 1 (Teams 1 to 8) <ul style="list-style-type: none">• <i>Fast-paced, back-to-back presentations.</i>• Each team gets exactly 5 minutes to pitch their working prototype, followed by 3 minutes of rapid-fire Q&A and constructive feedback from the judges.
11:20 – 11:35	☉ Coffee & Networking Break (15 Mins) <ul style="list-style-type: none">• A brief intermission for judges to catch up on their scoring spreadsheets and for students to stretch.
11:35 – 12:40	Pitch Block 2 (Teams 9 to 16) <ul style="list-style-type: none">• Presentations resume.• Remaining teams complete their 5-minute pitches and 3-minute Q&A sessions.
12:40 – 13:00	Closing Remarks & The "Summer Sprint" <ul style="list-style-type: none">• Congratulations to the teams for surviving the hackathon and successfully presenting their prototypes.



	<ul style="list-style-type: none">• Briefing on the "Summer Sprint"—the next steps for upgrading these prototypes into fully functional MVPs for the September Finals.
--	--

<p>13:00 onwards</p>	<p> Lunch & Evaluator Deliberation</p> <ul style="list-style-type: none">• Students & Mentors: Move to the networking lunch.• Evaluation Panel: Convenes privately to finalize the Excel scoring and lock in the top 5 prototype scores.• Results Announcement (Post-Lunch): The top 5 teams are announced and awarded the "Best Prototype" honors and interim prizes, setting the stage for the ultimate showdown in September.
-----------------------------	---



INVESTTECH 2026



INVESTTech 2026 Finals Competition –

Date: Wednesday, 23 September 2026

Format: 5-Minute Pitch + 3-Minute Q&A (Strict Timing)

Focus: Final MVP demonstrations, business viability, EU team integration, and the main prize awards.

09:00 – 09:45	Arrival, Registration & Tech Checks <ul style="list-style-type: none">Teams arrive, register, and ensure their live MVPs and presentation decks are correctly loaded on the main system.All participants and judges seated by 09:55.
10:00 – 10:15	Welcome & EU Team Introductions <ul style="list-style-type: none">Opening remarks from Dr. Achilleas Achilleos.A warm welcome to the visiting EU teams (e.g., Slovakia, Lithuania).Review of the evaluation criteria.
10:15 – 11:20	Pitch Block 1 (Teams 1 to 7) <ul style="list-style-type: none"><i>Fast-paced presentations.</i>Each team gets exactly 5 minutes to pitch their MVP, followed by 3 minutes of Q&A from the international evaluation panel.
11:20 – 11:35	☕ Morning Coffee Break (15 Mins) <ul style="list-style-type: none">A quick intermission for judges to finalize early scores and for participants to stretch.
11:35 – 12:45	Pitch Block 2 (Teams 8 to 14)



	<ul style="list-style-type: none">• <i>Presentations resume.</i>
12:45 – 13:45	🍔 VIP Networking Lunch (60 Mins) <ul style="list-style-type: none">• A longer break allowing the EU and local students to mingle with industry partners, while giving the judges a proper rest before the final block.
13:45 – 14:55	Pitch Block 3 (Teams 15 to 22) <ul style="list-style-type: none">• <i>Final presentations.</i>
14:55 – 15:30	Evaluator Deliberation & Student Networking <ul style="list-style-type: none">• Evaluation Panel: Moves to a private room to finalize the Excel scoring matrix, debate the top contenders, and select the overall INVESTech 2026 Champions.• Students: Stay in the main hall/networking area for a final sponsor tech showcase or informal mixing.
15:30 – 16:00	Awards Ceremony & Closing Remarks <ul style="list-style-type: none">• Announcement of the winners.• Distribution of the final prizes (e.g., cash prizes, startup incubator fast-tracks, major tech gear).• Closing group photo and official end of the INVESTech 2026 program.